

ART101 | Art Appreciation

Course Text

Getlein, Mark. *Living with Art*. 13th ed., McGraw-Hill, 2024. ISBN: 9781265594855

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Course Description

Art Appreciation equips students with the vocabulary to understand and discuss art, while introducing them to various media. Students will learn themes of art, principles of design, types of two-dimensional and three-dimensional media, and be taken on a tour of art through the ages. They will learn the different eras of art, how culture is affected by and affects art, and how to use elements of a piece of work to identify its time period or artist.

Learning Outcomes

After completing this course, students will be able to:

1. Identify the value of art, its many uses, and its history.
2. Define the key vocabulary of art such as value, form, design, space, proportion, scale, balance, unity, and variety.
3. Classify different two-dimensional media.
4. Classify different three-dimensional physical media as well as abstract media like installations.
5. Analyze art through the lens of history, its effects on culture, and culture's effects on art.
6. Write a formal analysis of a piece.
7. Produce a concise video presentation that analyzes, interprets, and articulates the value of a specific artwork or a small group of related artworks, effectively applying art vocabulary, knowledge of art media, and understanding of historical and cultural contexts.

Course Prerequisites

There are no prerequisites for this course.

Academic Integrity Statement

Academic integrity is the pursuit of scholarly activity in an honest, truthful and responsible manner. Violations of academic integrity include, but are not limited to, plagiarism, cheating, fabrication and academic misconduct. Failure to comply with the Academic Integrity Policy can result in a failure and/or zero on the attempted assignment/examination, a removal from the course, disqualification to enroll in future courses, and/or revocation of an academic transcript.

Course Completion Policy

In order for a course to be considered complete, **all required coursework must be attempted, submitted, and graded.** Required coursework consists of graded assignments. Any Academic Integrity Policy violations may prevent a course from being considered complete.

Assessment Types

StraighterLine courses may include any combination of the assessment types described below. Review the descriptions to learn about each type, then review the Course Evaluation Criteria to understand how your learning will be measured in this course.

Benchmarks

Benchmarks test your mastery of course concepts. You have 3 attempts, and your highest score counts.

Note: Cumulative Benchmarks (final exams) only allow 1 attempt.

Capstones

Capstones are project-based assessments that help you apply concepts to real-world scenarios. You have 2 attempts, and your highest score counts.

Checkpoints

Checkpoints are quick knowledge checks on important course concepts. All are open-book, and most have 1-3 attempts.

Course Evaluation Criteria

Your score provides a percentage score and letter grade for each course. A passing percentage is 70% or higher.

There are a total of 1000 points in the course:

Assessment	Points	Learning Outcomes
Checkpoint 1: Living with Art	5	1
Checkpoint 2: Artists and Audiences	5	1
Checkpoint 3: Themes of Art	5	1

Assessment	Points	Learning Outcomes
Checkpoint 4: The Visual Elements	5	2
Checkpoint 5: Principles of Design	5	2
Checkpoint 6: Drawing	5	3
Benchmark 1: Checkpoints 1-6	150	1, 2, 3
Checkpoint 7: Painting	5	3
Checkpoint 8: Prints	5	3
Checkpoint 9: Camera and Computer Arts	5	3
Checkpoint 10: Graphic Design	5	3
Checkpoint 11: Sculpture and Installation	5	4
Checkpoint 12: Arts of Ritual and Daily Life	5	3, 4
Benchmark 2: Checkpoints 7-12	150	3, 4
Capstone 1: Formal Analysis (Essay)	100	1, 2, 3, 4, 6
Checkpoint 13: Architecture	5	1, 5
Checkpoint 14: Ancient Mediterranean Worlds	5	1, 5
Checkpoint 15: Christianity and the Formation of Europe	5	1, 5
Checkpoint 16: The Renaissance	5	1, 5
Checkpoint 17: The 17th and 18th Centuries	5	1, 5
Checkpoint 18: Arts of Islam and of Africa	5	1, 5
Benchmark 3: Checkpoints 13-18	150	1, 4, 5
Checkpoint 19: Arts of Asia: India, China, and Japan	5	1, 5
Checkpoint 20: Arts of the Pacific and the Americas	5	1, 5
Checkpoint 21: The Modern World: 1800-1945	5	1, 5
Checkpoint 22: From Modern to Postmodern	5	1, 5
Checkpoint 23: Contemporary Art around the World	5	1, 5
Benchmark 4: Checkpoints 19-23	150	1, 5
Capstone 2: Apply What You've Learned (Video Presentation)	185	1, 2, 3, 4, 5, 7
Total	1000	

Course Roadmap

This roadmap provides an overview of the checkpoints and lessons covered in this course.

Checkpoint 1: Living with Art

- Art in Daily Life
- What is Art?
- Learning to Look

Checkpoint 2: Artists and Audiences

- Making Art
- Looking at Art
- Understanding Art

Checkpoint 3: Themes of Art

- The Sacred Realm
- Politics and the Social Order
- Stories and Histories
- Picturing the Here and Now
- Reflecting on the Self
- Invention and Fantasy
- The Natural World
- Art about Art and Its Institutions

Checkpoint 4: The Visual Elements

- Line
- Shape and Mass
- Light
- Color
- Texture and Pattern
- Space

Checkpoint 5: Principles of Design

- Unity and Variety
- Balance
- Emphasis and Subordination
- Scale and Proportion
- Rhythm
- Elements and Principles: Formal Analysis

Checkpoint 6: Drawing

- Materials for Drawing
- Drawing and Beyond

Checkpoint 7: Painting

- Encaustic
- Fresco
- Tempera
- Oil

- Pastel, Watercolor, Gouache, and Similar Media
- Acrylic
- Painting and Beyond
- Sumptuous Images: Mosaic and Tapestry

Checkpoint 8: Prints

- Relief
- Intaglio
- Lithography
- Screenprinting
- Monotype and Monoprint
- Digital
- Recent Directions: Printing on the World

Checkpoint 9: Camera and Computer Arts

- Photography
- Film and Video
- New Media and the Internet

Checkpoint 10: Graphic Design

- Signs and Symbols
- Typography and Layout
- Word and Image
- Data Visualization and Interactivity
- Graphic Design and Art

Checkpoint 11: Sculpture and Installation

- Methods and Materials of Sculpture
- Working with Time and Place
- The Human Figure in Sculpture

Checkpoint 12: Arts of Ritual and Daily Life

- Clay
- Glass
- Metal
- Wood
- Fiber
- Ivory, Jade, and Lacquer
- Art, Craft, Design

Checkpoint 13: Architecture

- Structural Systems in Architecture
- New Technology, New Materials, Current Concerns

Checkpoint 14: Ancient Mediterranean Worlds

- The Oldest Art
- Mesopotamia
- Egypt
- The Aegean
- The Classical World: Greece and Rome

Checkpoint 15: Christianity and the Formation of Europe

- The Rise of Christianity
- Byzantium
- The Middle Ages in Europe
- Toward the Renaissance

Checkpoint 16: The Renaissance

- Early and High Renaissance in Italy
- The Renaissance in the North
- The Late Renaissance in Italy

Checkpoint 17: The 17th and 18th Centuries

- The Baroque Era
- The 18th Century in Europe
- The Americas in the 18th Century

Checkpoint 18: Arts of Islam and Africa

- Arts of Islam
- Arts of Africa

Checkpoint 19: Arts of Asia: India, China, and Japan

- Arts of India
- Arts of China
- Arts of Japan

Checkpoint 20: Arts of the Pacific and the Americas

- Pacific Cultures
- The Americas

Checkpoint 21: The Modern World: 1800–1945

- Romanticism
- Realism
- Impressionism
- Post-Impressionism and Art Nouveau
- Bridging the Atlantic: The Americas in the 19th Century
- Into the 20th Century: The Avant-Garde
- World War I and After: Dada and Surrealism

- Between the Wars: Building New Societies

Checkpoint 22: From Modern to Postmodern

- The New York School
- Into the Sixties
- Art of the Sixties and Seventies
- Art of the Eighties and Nineties: Postmodernism

Checkpoint 23: Contemporary Art around the World

- Themes of Art

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